Help-Study Tourney

Entries are invited for a tourney of Help-wins and Help-draws. These consist of helpplay for a specified number of moves, resulting in a study.

Examples:



Help-win in 1

Solution: 1 Kg6 Qa5 and now 2 Ne8!



Help-draw in 4.5

Solution: 1...f5 2 Kxf5 d1=N 3 Kxe4 d5+ 4 Kxd3 Nb2+5 Kxc3 d4+ and now 7 Kxb2 Kb7 8 Kxb3 Kb6 9 Kb4! =

Notes:

- 1. The study part may be original or may already be published, in which case please cite the original. Entries with known/original studies may be judged separately.
- 2. The help-play and study must each be at least 0.5 moves long. All moves of the help-play and all White moves in the study should be unique.
- 3. In a help-draw, solutions for which the help-play leads to a **winning** position are not considered as cooks. Thus W: Kh8 Pc6 B: Ka5 Ph5 is a help-draw in 0.5 (1..Ka6 reaching Reti, 1921) even though 1..Ka4, for example, loses.
- 4. Only participants in the WCCC are eligible for prizes, though other entries will be considered.

Entries to Jonathan Mestel (UK), j.mestel@ic.ac.uk by 23:59 (Romania time!) on Wednesday 9th July.